

Eve Online Ship List v1.00

-Organized by alphabetical

Sample Table Layout

Name	Faction	High/Medium/Low Slots	Drone Bay (capacity in m3)	Bonuses
------	---------	-----------------------	----------------------------	---------

Abbreviations (Faction)

A = Amarr

C = Caldari

G = Gallente

M = Minmatar

O = other, such as O.R.E. or Pirate

Abbreviations (Bonus)

Amnt = Amount

Cap = Capacitor

Cloaker = reduction in CPU requirements of cloak

Cyno = cynosural

Damp = dampener

Dmg = damage

ECM = Electronic Counter Measures

EM = Electromagnetic

HP = Hitpoints

Jam = jammer

K = thousand

KIN = Kinetic

L = Large

M = Medium

MWD = MicroWarpdrive

Neut = Neutralizer

Opt = Optimal

Project = projectile

Rng = Range (optimal or falloff)

RoF = Rate of Fire

S = Small

Sig = signature (radius)

Str = strength

Therm = Thermal

Torp = torpedo

Track = tracking

Trans = transfer

Vamp = Vampire

War = warfare (module)

XL = extra large (capital/citadel)

mods = modules

Made by **Ezien**. Free to modify and distribute. Donations are welcome :)

Assault Ship (Frigate, high resists)

Enyo	G	524	5	S hybrid Dmg/range/tracking speed		Jaguar	M	443		S projectile range/Dmg
Harpy	C	542		S hybrid optimal range/damage		Retribution	A	515		S energy damage/range/capacitor use
Hawk	C	542		missile velocity/KIN Dmg, shield boost		Vengeance	A	434		rocket Dmg, armor resist, Cap recharge
Ishkur	G	433	25	S hybrid Dmg/Rng, drone bay capacity		Wolf	M	524		S projectile damage/falloff range

Battlecruiser (reduced CPU for a single Warfare Links)

Brutix	G	745	50	M hybrid Dmg, armor repairer effect		Harbringer	A	846	50	laser damage/capacitor use
Cyclone	M	458	40	M projectile RoF, shield boost effect		Hurricane	M	846	30	projectile damage/rate of fire
Drake	C	864	25	heavy missile KIN Dmg, shield Resist		Myrmidon	G	656	150	drone HP/Dmg/mining, armor rep amnt
Ferox	C	754	25	M hybrid optimal, shield Resistances		Prophecy	A	736	25	M energy capacitor use, armor Resists

Battleship

Abaddon	A	847	75	L energy damage, armor resistances		Megathron	G	847	125	L hybrid damage/tracking speed
Apocalypse	A	847	75	L energy optimal range/capacitor use		Raven	C	865	75	cruise missile/Torp rate of fire/velocity
Armageddon	A	838	125	L energy capacitor use/rate of fire		Rokh	C	865	50	L hybrid optimal range, shield Resists
Dominix	G	657	375	L hybrid Dmg, drone hitpoints/Dmg		Scorpion	C	684	75	ECM Jammer range/strength
Hyperion	G	856	100	L hybrid Dmg, armor repair effect		Tempest	M	856	75	L projectile damage/rate of fire
Maelstorm	M	865	100	L projectile RoF, shield boost effect		Typhoon	M	847	175	L projectile RoF, cruise/Torp RoF

Black Op (Battleship, cloaker [speed bonus], jump drive, limited covert jump portal generator)

Panther	M	856	175	L projectile RoF/Dmg, ship velocity		Sin	G	766	400	L hybrid Dmg, drone HP/Dmg, agility
Redeemer	A	847	125	L energy RoF/Cap use/tracking speed		Widow	C	784	75	cruise/Torp RoF/speed, ECM Jam Str

Blockade Runner (Industrial, in-warp cloaker, cargo capacity/velocity bonus)

Crane	C	142		shield booster effect		Prowler	M	232		shield booster effect
Prorator	A	124		armor repairer effect		Viator	G	133		armor repairer duration

Capital Industrial Ship *(Industrial Core Mode [no move/warp, compress ore, mining bonus, tractor])

Rorqual	O	673	300	drone HP/Dmg, shield transport Rng						
---------	---	-----	-----	------------------------------------	--	--	--	--	--	--

Carrier (Triage Mode[no move/warp, more defense/logistics/targetting], added drones & drone Rng)

Archon	A	547	80k	energy/armor Trans Rng, armor Resist		Nidhoggur	M	556	90k	shield/armor transfer range/amount
Chimera	C	574	80k	energy/shield Trans Rng, shield Resist		Thanatos	G	556	100k	shield/armor transfer Rng, drone Dmg

Combat Recon (Cruiser, electronics)

Curse	A	564	150	Track Disrupt, Drone HP/Dmg, Energy Vamp/Neut Rng/Dmg		Lachesis	G	573	40	M Hybrid Dmg/Sensor Damp Effect, Warp Disruptor Range, Missile RoF
Huginn	M	663	40	M Projectile RoF/Dmg, Target Painter, Stasis Web Range, Missile RoF		Rook	C	573		ECM capacitor use/range/strength, Missile damage

Command Ship (Battlecruiser, reduced CPU for three Warfare Links)

Absolution	A	737	25	M energy Dmg/RoF/Cap use, armor Resists		Eos	G	746	150	M hybrid Dmg, armor Rep effect, drone capacity, information War links
Astarte	G	746	50	M hybrid Dmg/falloff, armor Rep effect		Nighthawk	C	755	25	missile RoF/KIN Dmg/hit, shield Resist
Claymore	M	864	40	M projectile RoF/tracking speed, shield boost effect, Skirmish War links		Sleipnir	M	855	40	M projectile RoF/Dmg/Falloff, shield boost effect
Damnation	A	746	25	heavy missile velocity, armor Resists, armored warfare link effect		Vulture	C	764	25	M hybrid optimal, shield Resists, siege warfare links

Covert Ops Ship (Frigate, in-warp cloaker OR Cyno, probe bonus)

Anathema	A	343		rocket Dmg, Cap recharge		Cheetah	M	343		S projectile damage/optimal range
Buzzard	C	352		missile rate of fire/KIN damage		Helios	G	253	5	S hybrid Dmg, drone thermal Dmg

Cruiser

Arbitrator	A	444	150	Track Disrupt, Drone HP/Dmg/Mining		Moa	C	644	15	M hybrid range, shield resistances
Augoror	A	425	5	armor HP, energy transfer Cap Use		Omen	A	535	15	M energy RoF/Cap use
Bellicose	M	543	40	M Projectile RoF, target painter effect		Osprey	C	443	20	shield transport Rng/Cap use, Miner
Blackbird	C	462		ECM strength/range		Rupture	M	635	30	M projectile Rate of Fire/Damage
Caracal	C	552	10	missile KIN Dmg/velocity		Scythe	M	533	5	Miner, Tracking Link (drone range)
Celestis	G	453	40	M hybrid Dmg/sensor Damp effect		Stabber	M	633	5	M projectile RoF, Ship Velocity
Exequor	G	443	40	cargo, remote armor rep Cap use/Rng		Thorax	G	535	50	M hybrid Dmg, less MWD Cap penalty
Maller	A	636		M energy Cap use, armor resists		Vexor	G	534	100	M hybrid Dmg, drone HP/Dmg/mining

Deep Space Transport (Industrial, resists, cargo capacity/velocity bonus, +2 warp strength)

Bustard	C	135		shield HP, shield booster effect		Mastodon	M	135		shield HP, shield booster effect
Impel	A	117		armor HP, armor repair effect		Occator	G	126		armor HP, armor repair duration

Destroyers (25% slower rate of fire)

Catalyst	G	823	5	S hybrid optimal/falloff/tracking speed		Cormorant	C	841		S hybrid optimal/tracking speed
Coercer	A	814		S energy optimal/track speed/Cap use		Thrasher	M	832		S projectile track speed/Dmg/optimal

Dreadnaught (Siege Mode [no move/warp, reduced tracking/Torp explode velocity, 4x firepower])

Moros	G	457	500	XL hybrid Dmg, drone HP/Dmg		Phoenix	C	475	150	XL launcher RoF / KIN Dmg
Naglfar	M	556	225	XL projectile RoF, XL missile RoF		Revelation	A	844	250	XL energy Cap use/RoF

Electronic Attack Ship (Frigate, electronics)

Hyena	M	343		MWD Cap penalty, target paint effect, stasis web Rng, reduced Sig radius		Kitsune	C	352		ECM Jam strength/Cap use/Rng, capacitor capacity
Keres	G	253	10	sensor Dmg effect/Cap use, warp disruptor range/capacitor use		Sentinel	A	343	60	energy vampire/neutralizer effect, tracking disruptor effect

Exhumer (Mining Barge, bonus to strip/ice miners and strip miner yield)

Hulk	O	142	50	ice harvester yield(penalty to duration)		Skiff	O	142	15	Mercosit yield, reduced gas clouds
Mackinaw	O	342	50	strip miner yield, ice harvester speed						

Force Recon (Cruiser, Cyno OR in-warp Cloaker)

Arazu	G	464	40	M Hybrid Damage, Sensor Dampener, Warp Disruptor Range		Pilgrim	A	455	150	Drone HP/Damage, Tracking Disrupter, Energy Vamp/Neut Dmg
Falcon	C	473		ECM Range/Strength/Cap use		Rapier	M	464	40	M Projectile RoF, Target Painter, Stasis Web Range

Freighter (slow mobility, bonus to velocity/cargo capacity)

Charon	C	000				Obelisk	G	000		
Fenrir	M	000				Providence	A	000		

Frigates

Atron	G	222		S hybrid falloff/damage		Kestrel	C	432		missile dmg
Bantam	C	222		cargo, mining yield		Magnate	A	213	10	S energy Dmg, probe Mods
Breacher	M	422		missile damage		Maulus	G	233	10	S hybrid Dmg, sensor dampener
Burst	M	231		cargo, mining yield		Merlin	C	442		S hybrid Rng, shield resist
Condor	C	321		missile velocity/kinetic damage		Navitas	G	222	5	cargo, mining yield/capacitor use
Crucifier	A	233		S energy capacitor, tracking disruptor		Probe	M	222	10	cargo, probe Mods
Executioner	A	222		S energy capacitor use/Damage		Punisher	A	424		S energy capacitor use, armor resist
Griffin	C	341		ECM strength/capacitor use		Rifter	M	433		S projectile damage/tracking
Heron	C	231		KIN missile damage, probe Mods		Slasher	M	321		S projectile damage/tracking
Imicus	G	222	15	Drone range, probe Mods		Tormentor	A	213	5	cargo, mining yield/capacitor use
Incursus	G	332	5	S hybrid falloff / damage		Tristan	G	334	5	S hybrid damage/tracking
Inquisitor	A	423		missile damage		Vigil	M	333	5	ship velocity, target painters

Heavy Assault Ship (Cruiser, high resistances)

Cerberus	C	654		missile velocity/KIN Dmg/RoF/flight		Muninn	M	735	25	M projectile RoF/Dmg/Rng/Tracking
Deimos	G	636	50	M hybrid Damage/range, less MWD Cap penalty		Sacrilege	A	645	15	heavy assault missile Dmg/RoF, armor resist, capacitor recharge
Eagle	C	654		M hybrid Rng/Dmg, Shield Resist		Vagabond	M	645	25	M projectile RoF/Rng/Dmg,Ship Speed
Ishtar	G	555	125	M hybrid Dmg, Drne cap/Dmg/Rng/HP		Zealot	A	537		M energy RoF/Dmg/Rng/Cap us

Heavy Interdictors (Cruiser, ship based anti-warp field module)

Broasword	M	664	25	M projectile RoF/Rng, Shield Resists		Onyx	C	664		missile velocity/KIN Dmg,shield resist
Devoter	D	637	15	M energy RoF/Cap use, Armor Resist		Phobos	G	646	50	M hybrid Dmg/Rng, armor resistances

Industrial (cargo capacity/velocity bonus, # of slots is rounded up for Iteron/Badger)

Badger I-II	C	263				Mammoth	M	254		
Bestower	A	244				Sigil	A	235		
Hoarder	M	133				Wreathe	M	122		
Iteron I-V	G	255								

Interceptor (Frigate, less web activation cost, [+ = reduced sig radius, @ = reduced MWD sig])

Ares	G	334		S hybrid Dmg/Track, warp Jam Rng, +		Malediction	A	433		rocket Dmg,armor Resist,Jam Rng, @
Claw	M	424		S projectile Dmg/tracking, +		Raptor	C	433		S hybrid Dmg/Rng, warp Jam Rng, @
Crow	C	433		missile speed/KIN Dmg, @		Stiletto	M	343		S Project Dmg/Track, warp Jam Rng, +
Crusader	A	424		S energy Dmg/Track/Cap Use, @		Taranis	G	433	10	S hybrid Dmg/tracking speed, +

Interdictor (Destroyer, probe based anti-warp field)

Eris	G	824	5	S hybrid Rng/Track,rocket/missile dmg		Heretic	A	833		rocket Dmg/missile exlude velocity
Flycatcher	C	851		rocket/missile speed/KIN Dmg/precise		Saber	M	842		S projectile Dmg/Rng/Tracking Spee

Jump Freighter (slow mobility, jump drive, bonus to velocity/cargo capacity, bonus to hull HP)

Ark	A	000			Nomad	M	000		
Anshar	G	000			Rhea	C	000		

Logistics Ships (Cruiser, remote repairers, lower CPU use for relevant transfer Mods)

Basilisk	C	652	25	shield transfer Amount/Rng/Cap use, energy transfer Rng/Cap use	Oneiros	G	454	50	armor transfer Rng/Amount/Cap use, tracking link efficiency/Rng
Guardian	A	625	25	armor transfer Rng/Amount/Cap use, energy transfer Rng/Cap use	Scimitar	M	454	45	shield transfer Rng/Amount/Cap use, tracking link efficiency/Rng

Marauder (Battleship, half # of weapon mounts, double damage, tractor beam velocity bonus)

Golem	C	774	75	cruise/Torp velocity/explosion speed shield boost effect, target paint effect	Paladin	A	747	75	L energy Dmg, capacitor capacity, stasis web effect, armor repair amount
Kronos	G	747	125	L hybrid Dmg/tracking, stasis web effect, armor Rep amount	Vargur	M	765	75	L projectile RoF/falloff / tracking speed shield boost amount

Mining Barge

Covetor	O	312	50	strip/ice miners, strip miner yield	Retriever	O	212	25	strip/ice miners, strip miner yield
Procurer	O	112	5	strip/ice miners, strip miner yield					

Mothership* (EW immune, additional drones/drone Rng bonus, additional warfare link bonus)

Aeon	A	648	200k	energy/armor Trans Rng, armor resist	Nyx	G	657	250k	shield/armor Trans Rng, drone Dmg
Hel	M	675	225k	shield/armor transfer range/amount	Wyvern	C	684	200k	energy/shield Trans Rng, shield resist

Rookie Ship

Ibis	C	211	5	hybrid optimal range	Reaper	M	211	5	ship velocity
Impairor	A	211	5	turret capacitor use	Velator	G	211	10	hybrid turret damage

Stealth Bomber (Frigate, bomb launchers [specific damage type], cloaker [speed bonus] OR Cyno)

Hound	M	533		Torp Dmg/explosion radius, [explosive]	Nemesis	G	542		Torp speed/flight/explode speed, Therm
Manticore	C	542		Torp flight/explode speed/velocity, [KIN]	Purifier	A	533		Torp velocity/explode speed/flight, [EM]

Strategic Cruiser (Tech 3, stats vary based on subsystems)

Legion	A				Proteus	G			
Loki	M				Tengu	C			

Titan* (Jump Portals, EW immune, additional warfare link bonus)

Avatar	A	858	325	energy Dmg/Cap use, gang capacitor	Leviathan	C	885	250	XL missile Dmg/RoF, gang shield HP
Erebus	G	867	475	XL hybrid Dmg, gang max armor HP	Ragnarok	M	876	375	projectile RoF/Dmg, gang Sig radius

*Motherships and Titans can fit clone bays, maintenance arrays, and ship/item hangars. Rorquals can fit clone bays.